

Design Decisions That Undermine API Security

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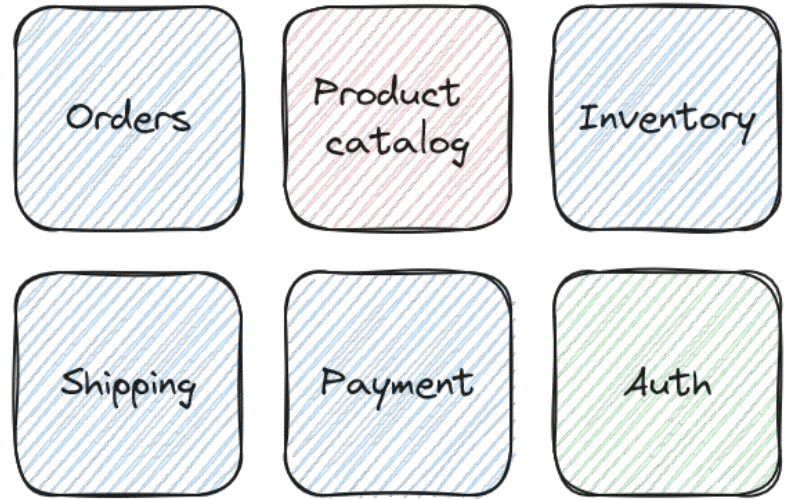
apisecurity.com



Tacoma narrows bridge

Setting up the stage

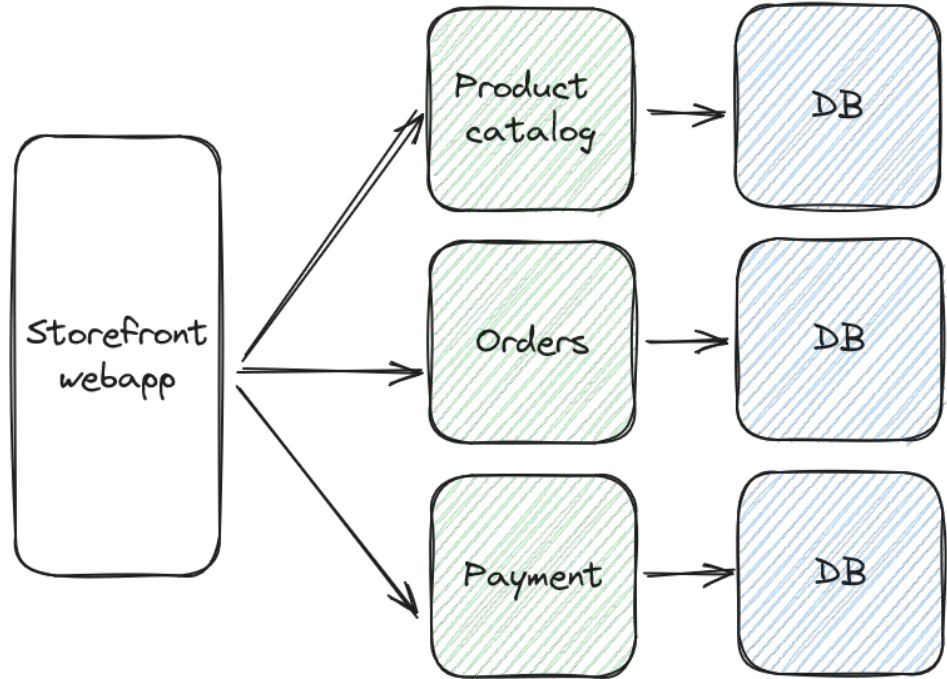
- Classic e-shop website
- Domain analysis completed
- 3 main design decisions
 - Architecture
 - Session management
 - Input validation



Architecture

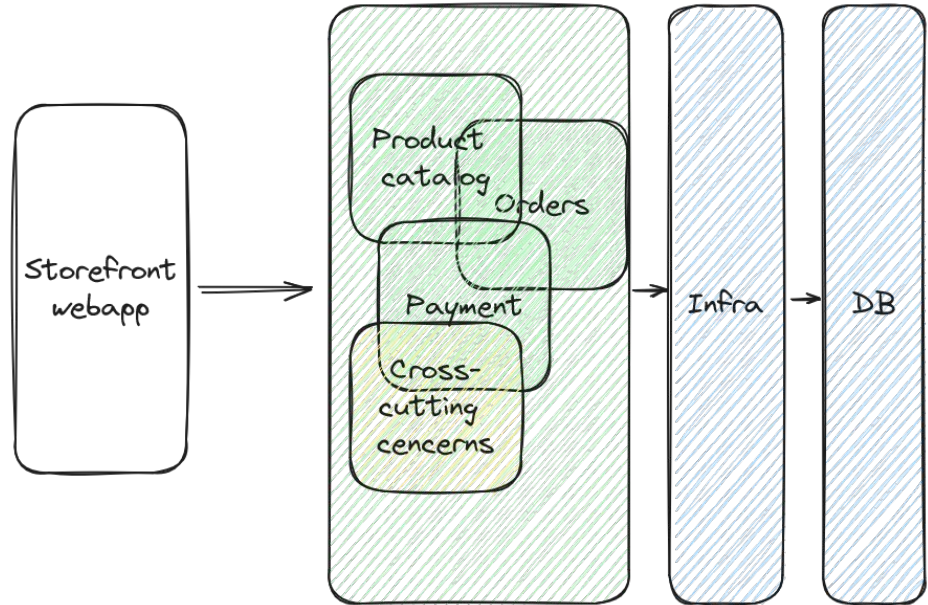
Microservices

- Small
- Independent
- Specialized
- Dedicated database
- Managed by different teams
- Possibly using different stacks
- Can be scaled individually



Monolith

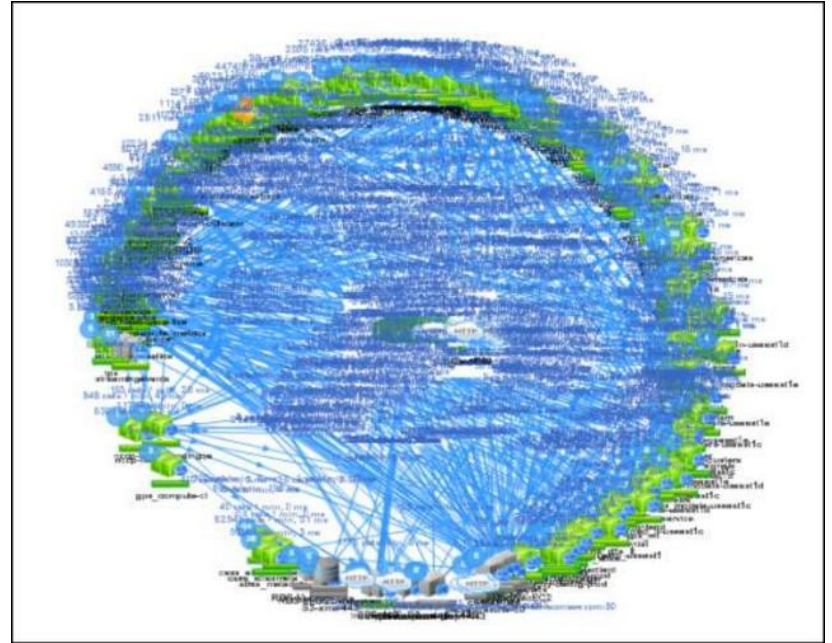
- Typical n-tier architecture
- One deployment unit
- Spaghetti business layer
- Tightly coupled concerns
- Bad reputation



Hidden cost of microservices

- Infrastructure complexity
- Operational overhead
- Performance
- Resilience
- Eventual consistency

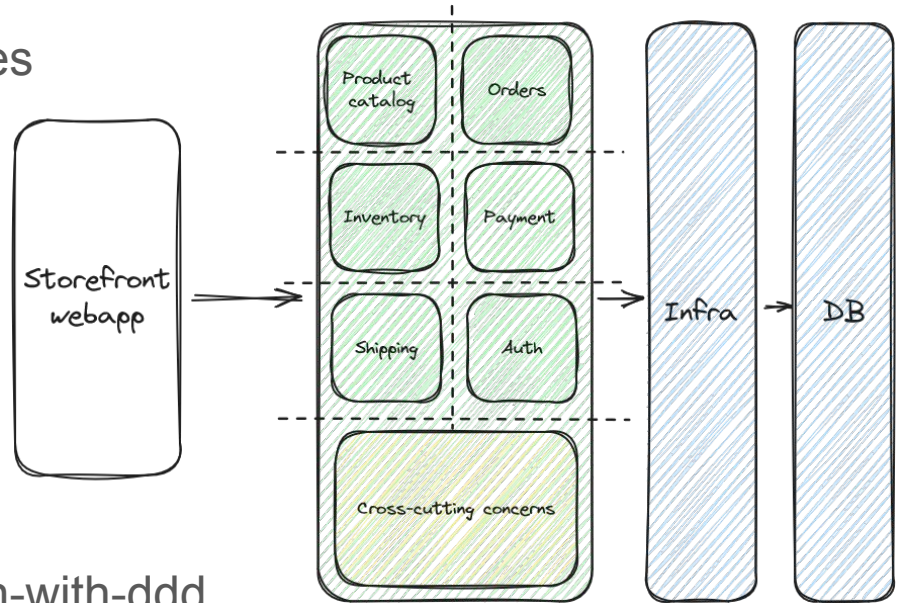
Complex = Harder to secure



Source: Netflix

Modular Monolith

- Doing monoliths the right way
- Applying good old design principles
 - Independent modules
 - Clear boundaries
 - Loose coupling
 - Method call vs In-memory bus
- Single repo
- One deployment unit

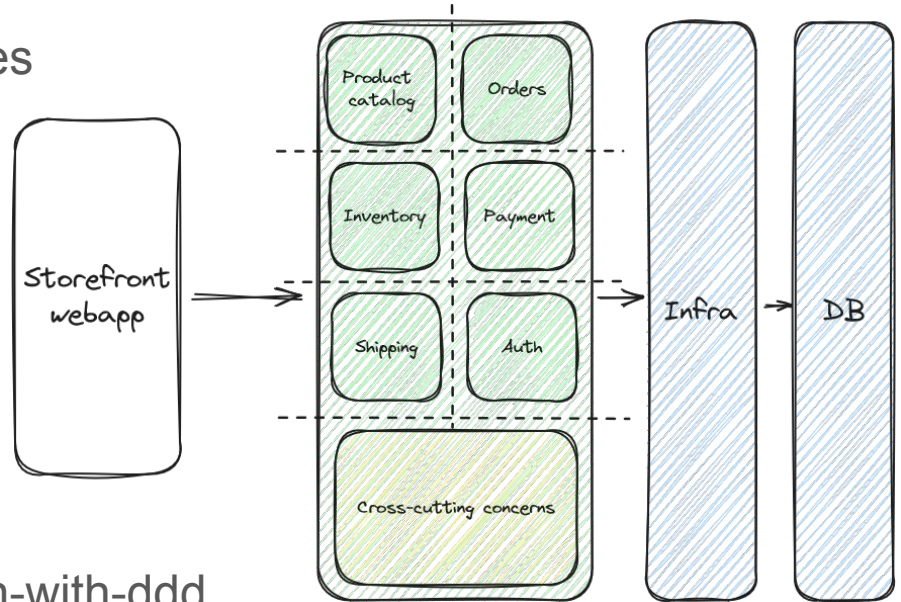


github.com/kgrzybek/modular-monolith-with-ddd

Modular Monolith



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- Applying good old design principles
 - Independent modules
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Case study

- Doctolib, major French SaaS provider in 3 major european countries
- Two web apps, for individuals and health professionals
- Over 300 developers
- 3 prod releases per day
- Peak activity @10M req/mn on jul'12 2021
- Over 2.5K servers



Case study

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Using a monolith: mono-repo, single deployment unit, single database

Case study

Video Streaming

Scaling up the Prime Video audio/video monitoring service and reducing costs by 90%

The move from a **distributed microservices** architecture to a **monolith** application helped achieve higher scale, resilience, and reduce costs.

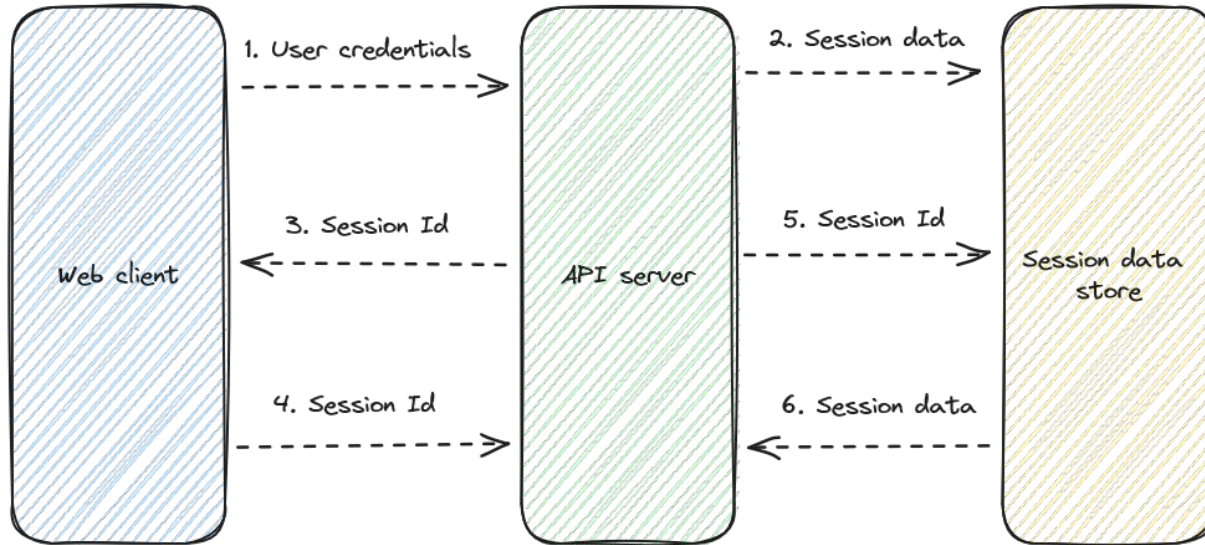
Takeaway #1

Microservices create more problems than they solve
Monoliths, when done right, can go a long way

Session management

Session management

- Avoids asking user for credentials each time they interact with API
- Doesn't apply for server-to-server API calls



Json Web Tokens (Jwt)

- A specification on how to securely store and exchange session data between parties in json format
- Composed of 3 parts
- Can hold arbitrary data called claims
- Saves db roundtrips

```
eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJzdWIiOiIxMjM0NTY3ODkwIiwibmFtZSI6IkpvaG4gRG9lIiwiaWF0IjoxNTE2MzQ1NjQyLmF1KXwRJSMeKKf2QT4fwpMeJf36P0k6yJV_adQssw5c
```

HEADER: ALGORITHM & TOKEN TYPE

```
{  
  "alg": "HS256",  
  "typ": "JWT"  
}
```

PAYLOAD: DATA

```
{  
  "sub": "1234567890",  
  "name": "John Doe",  
  "iat": 1516239022  
}
```

VERIFY SIGNATURE

```
HMACSHA256(  
  base64UrlEncode(header) + "." +  
  base64UrlEncode(payload),  
  your-256-bit-secret  
)  secret base64 encoded
```


Session cookies

- Traditional way of doing session management
- Simple to understand
- Work out of the box
- Session data stored on the backend



Session management

What to choose?

- Cookies
 - Simple design
 - Secure if used with `httponly, secure, samesite=strict`
 - Nothing inherently bad about them
- Jwt
 - Easy to make mistakes when validating manually
 - Requires good understanding to use them right
 - Payload data can get stale
 - Hard to revoke

OWASP API Top 10 (2023): Broken Authentication

An API is vulnerable if it:

- Permits credential stuffing where the attacker uses brute force with a list of valid usernames and passwords.
- Permits attackers to perform a brute force attack on the same user account, without presenting captcha/account lockout mechanism.
- Permits weak passwords.
- Sends sensitive authentication details, such as auth tokens and passwords in the URL.
- Allows users to change their email address, current password, or do any other sensitive operations without asking for password confirmation.
- Doesn't validate the authenticity of tokens.
- Accepts unsigned/weakly signed JWT tokens ({ "alg" : "none" })
- Doesn't validate the JWT expiration date.
- Uses plain text, non-encrypted, or weakly hashed passwords.
- Uses weak encryption keys.

Session management

What to choose?

- Cookies
 - Simple design
 - Nothing inherently bad about them
 - Battle-tested
 - Secure if used with `httponly`, `secure`, `samesite=strict`
- Jwt
 - Easy to make mistakes when validating
 - Requires good understanding to use them right
 - Payload data can get stale
 - Hard to revoke



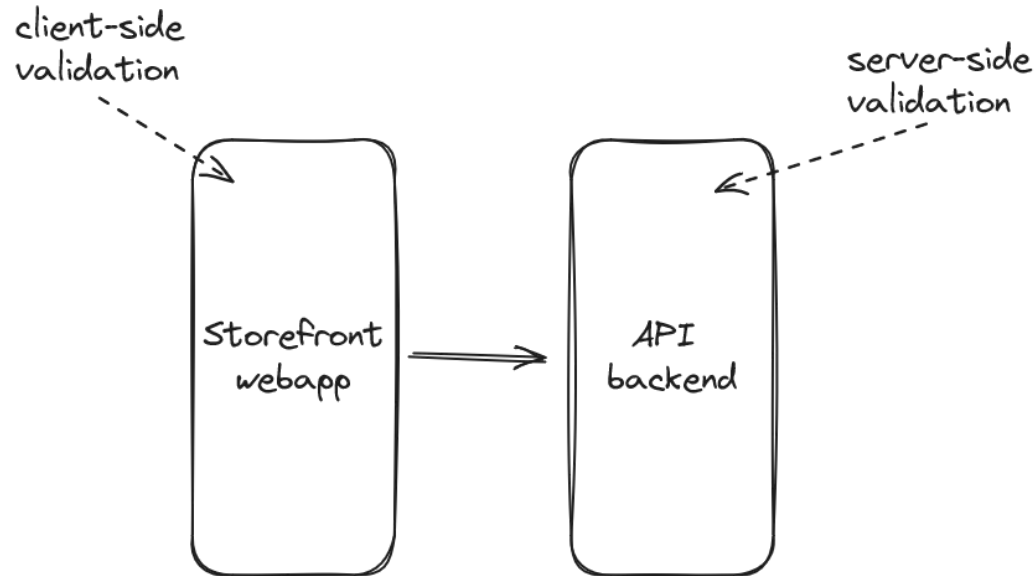
Takeaway #2

Don't dismiss using cookie-based session management
They're still relevant and provide simplicity and great security

Input validation

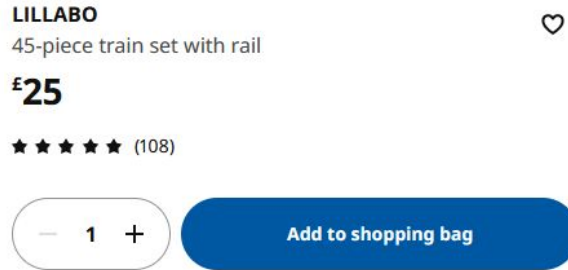
Input validation

- Ensure data sent by clients adheres to defined constraints
- Important security measure
- Can be implemented at different levels



Client-side validation

- A convenience for users
- Saves time by avoiding unnecessary round trips to servers when the client is sure the request would fail server validation anyway
- You know it when someone is messing with your API



app prevents adding an item with 0 quantity to cart

Server side validation

- An crucial security measure to prevent API misuse
 - Injection attacks
 - Data corruption
- Reports back to callers why validation failed
- Usually implemented at controller level
- Should be used to validate the shape and types of received data

Server side validation

```
public class BasketItemDTO
{
    public int ProductId { get; set; }
    public string ProductName {get; set;}
    public int Quantity { get; set; }
}

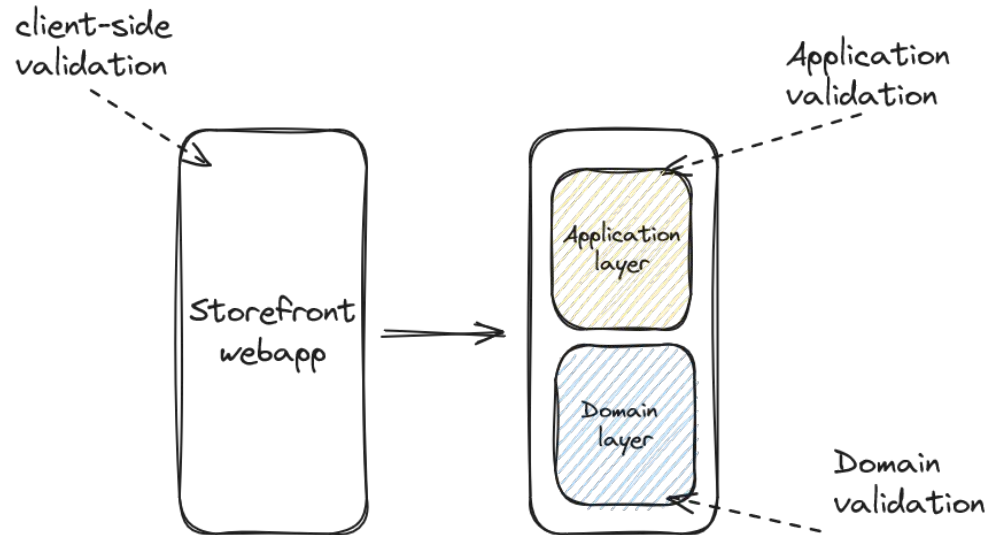
public class BasketItemDTOValidator
{
    public BasketItemDTOValidator()
    {
        RuleFor(x => x.ProductId).GreaterThan(0);
        RuleFor(x => x.ProductName).NotEmpty().Length(1,250);
        RuleFor(x => x.Quantity).InclusiveBetween(1,10);
    }
}
```

Server side validation

- An crucial security measure to prevent API misuse
 - Injection attacks
 - Data corruption
- Usually implemented at controller level
- Should be used to validate the shape and types of received data
- **Not a substitute for domain validation**

Domain validation

- Implements business rules
- Enforces domain invariants
- Allows an easy way to test business rules

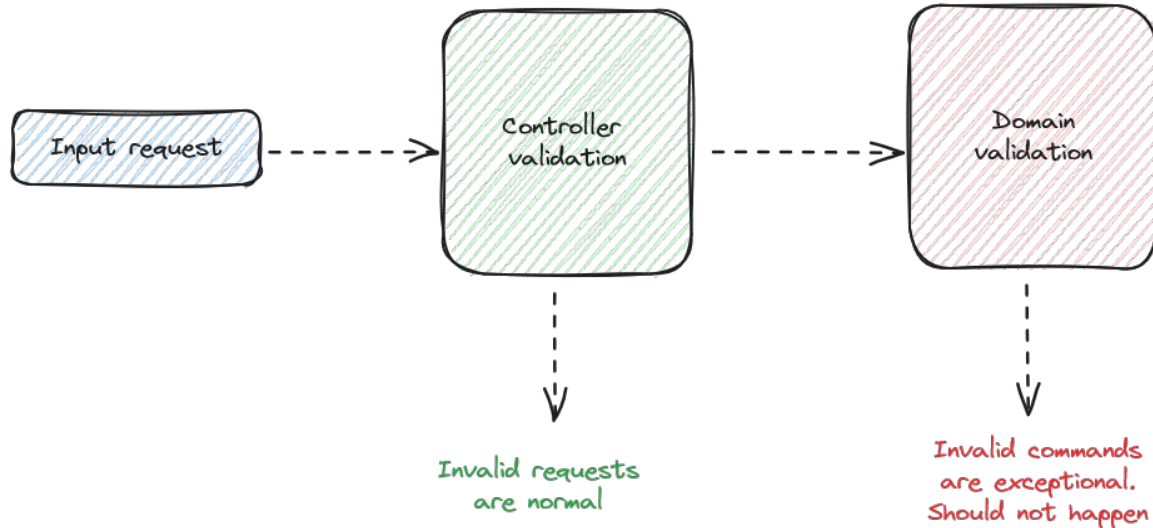


Domain validation

```
// Domain layer
public class BasketItem
{
    public BasketItem(int productId, string productName, int quantity)
    {
        if (quantity < 1)
            throw new DomainException("Basket item quantity cannot be < 1")
        ...
    }
}
```

Server side validation

- Failing controller validation is not an error
- Failing domain validation is a business rule violation = Error
- Domain validation acts as a fortification line in case the first line of defense fails



Takeaway #3

Implement proper validation on both client and server side.
Use your domain model to enforce business invariants and fail when
incorrect commands are detected

Wrapping up

- Resist the temptation to use micro-services unless it's really justified
 - Complexity can weaken the security of the system
- You can use session-based cookies for session management in your APIs
 - Long lived Jwt can be a security issue and give access to unauthorized users
- Implement proper validation at client and server-side
 - Enforcing business rules and invariants at domain level can be a good second line of defense in case the first one fails

Thank you

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